

CLOCK OF SOULS

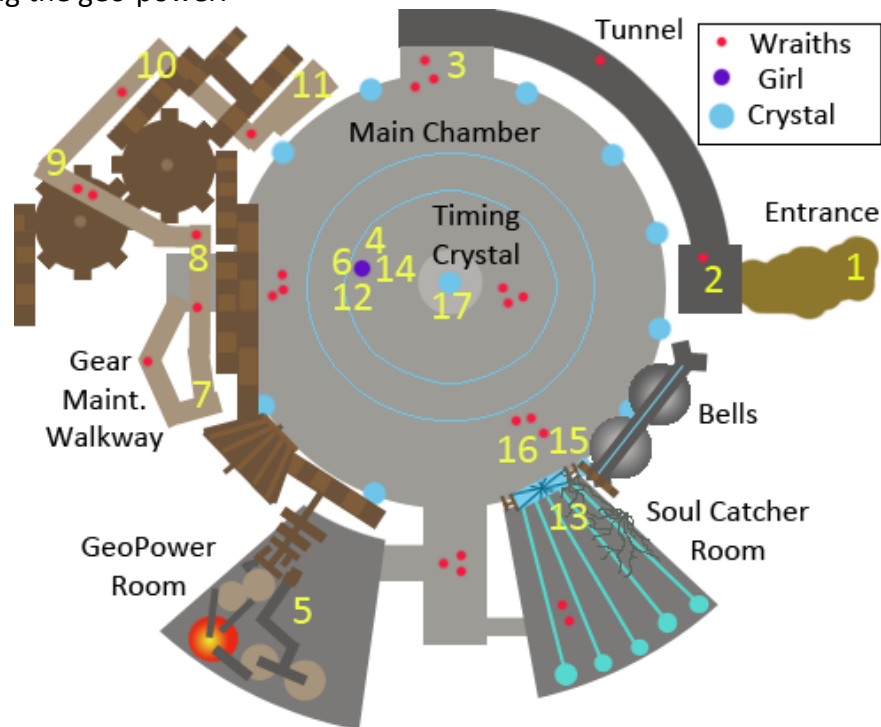
"I thought the idea fantastical, until I found this broken and terrible contraption."

Overview

Players must help a young girl repair the broken clock mechanism which has trapped her dead younger sister's soul on its way to the afterlife.

Steps

1. Players enter the instance through an offshoot in a cave.
2. Players encounter wraith mobs that are frozen in time, no combat possible.
3. Players enter a great circular room lined with large crystals, very dark.
4. Players find girl crying, she tells them her story and gives them a quest to help her fix the clock, beginning with fixing the geo-power.



5. Opening 3 stuck valves fixes geo-power & lights-up environment. Return to girl.
6. Girl gives quest to remove obstructions from gears.
- 7-10. Players remove debris from several points, grinding sounds begin to be heard.
11. Removing final bit of debris frees all gears to move, mobs become active and hostile. Besides money the only loot is Soul Dust. Return to girl.
12. Girl gives quest to remove overgrowth that has tangled the Soul Catcher mechanism.
13. Players destroy overgrowth. Return to girl.
14. Girl gives quest to reseat wobbling Soul Catcher.
15. Players push Soul Catcher to reseat so it moves smoothly, boss encounter begins.
16. Wraiths spawn from Soul Catcher with increasing frequency. Bells sound every spawn. Girl tells players they must collect a certain amount of Soul Dust from mobs to reactivate Timing Crystal. Players must survive while killing and looting until they have enough Soul Dust and speak to girl.
17. Girl uses dust and sacrifices herself to activate timing crystal. All mobs vanish. In her body's place is quest reward: Green SoulStone Trinket with 5 charges to instantly revive player upon death.

Story Dialogue: Claire

<on approach> Oh no, did you lose someone too? Did you lose someone to this INFERNAL MACHINE too?!?<cries>

<quest 1 offer> ...*sniff* ...I'm sorry...my little sister Aalny....she was all I had. Now all I have is this green trinket of hers. We were taking a shortcut to town to sell our baskets and I got stuck in a giant web. When the spider came she protected me.....she was so small...it didn't care. It bit her hard but she didn't cry. We got away but she started stumbling and fell down. Her eyes....she couldn't see me. She told me....she told me not to worry because we'd be together in the afterlife! <cries>... She said she'd send me a sign when she got there, that she reached the place where we could be together. I never got one. I waited for months and never got one! I didn't know what to do until I overheard some drunken dwarves talking about the Clock of Souls. I searched and searched...*sniff*... I found this scroll that told all about it and I tracked it here. It was built a long time ago by dwarves and elves to catch the souls of the dying and ensure their passage to the afterlife. I thought the idea fantastical, until I found this broken and terrible contraption. It's still catching souls...but none of them are going to the afterlife. This cursed broken mechanism isn't a clock but a prison! It's trapped my sister's soul and I can't free her! I can't fix it, I tried but I don't have the strength. I haven't eaten in days. Maybe you can help. Oh please will you help me?! Please! It runs on Dwarven GeoPower but I can't get the power to flow. Please! Down that hallway on the right is the GeoPower room. Please! You must do this! Take this hammer I found.

<quest 1 incomplete> Did you fix the GeoPower? Nothing is happening? Please tell me you can fix it! You must!

<quest 1 complete> Oh thank you! I've been in here in the dark so long this light is hurting my eyes! These spirits don't seem so bad when you can see them like this. But...it isn't working. Work damn you! Why aren't the gears turning? You fixed the power...

<quest 2 offer> I think rocks or something must be stuck in the gears. I couldn't see back there before but now with the lights on we probably could. If you use that ramp over there it leads to a walkway that runs near all the gears. Will you go back there and check while I look at them out here? Please, I must free my sister!

<quest 2 incomplete> They're still not turning! Did you check all the gears from the walkway?

<quest 2 complete> That's it! The clock is working! I think these wraiths are angry at being trapped for so long but now that the clock is working, destroying them should send them straight to the afterlife. My sister should join them shortly but...the Soul Catcher isn't releasing the souls as the scroll described...

<quest 3 offer> Damn it! We're so close but this is terrible! Before when it was dark I was feeling my way around in the Soul Catcher room and there was a lot of overgrowth there. It must have tangled up the Soul Catcher mechanism. Can you head down the hallway to the left and see if you can clear it? I'll read the scroll again to see if there is anything else we might need to do.

<quest 3 incomplete> The Soul Catcher doesn't look active, did you clear all the overgrowth from the mechanism in the room?

<quest 3 complete> It looks like you untangled the Soul Catcher but it must have become unseated because it is just wobbling around. It doesn't look like it is going to work unless we reseat it back into place.

<quest 4 offer> Here! Help me reseat it! You get on the right side. Aalny you're almost free!

<when in position> Ok, ready? Push!

<quest 4 incomplete> What are you doing? Push your side! We're almost there!

<quest 4 completion> It's active! We've done it! We've done it! The Soul Catcher is releasing souls! But, something is not right....

<boss encounter diag>

- Horror! The timing isn't right! It's letting out souls too fast! The timing crystal must be too weak!

- I read about this! We need to give it a life source! We need some of their Soul Dust! 10 Handfuls should be enough. Give it to me when you have it. Hurry, there's more of them already!

<diag without req items> I can't do this without 10 handfuls of Soul Dust! Get it from those wraiths and hurry, before we're overwhelmed!

<diag with items> That should be enough! Let me just...

- ...it's not working! Why won't you work! Damn you work!

- Do you want blood?! Is that what you want you unholy terror! You want my blood too! Fine!

- Gah! Take it! Take it all! I don't care! Aalny I'm sorry! I'm so sorry! <begins to cry>

- ...Look! It's working! I....it's ok.....I can see her! I can see-<screams>